

# Chandra Source Catalog Review

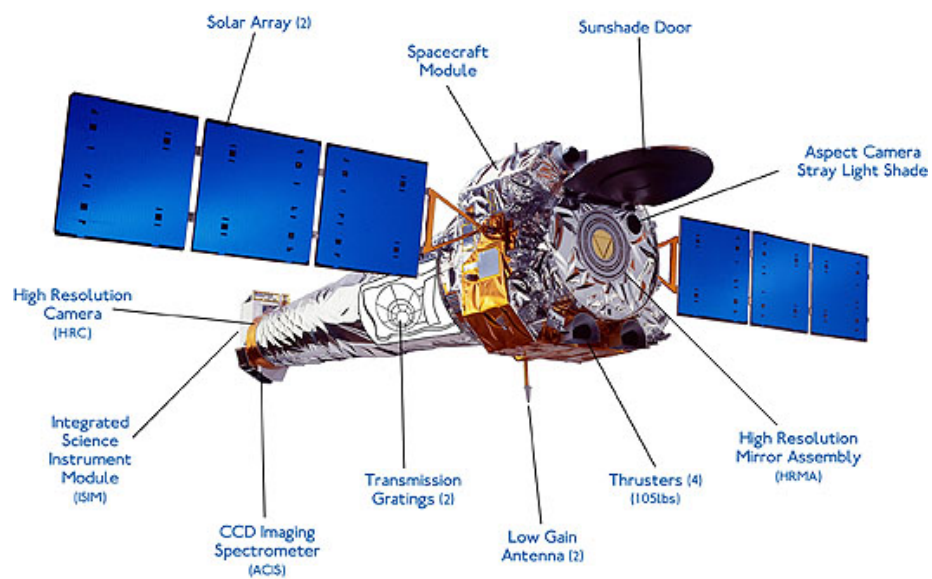
## Instrumentation/Data Overview

Frank Primini

- Brief Review of Chandra Instrumentation and data
- Challenges for Source Catalog

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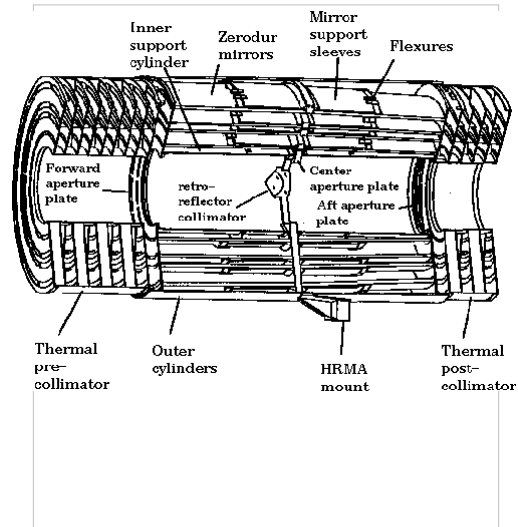
## Principal Components of Scientific Instrumentation



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## High Resolution Mirror Assembly (HRMA)

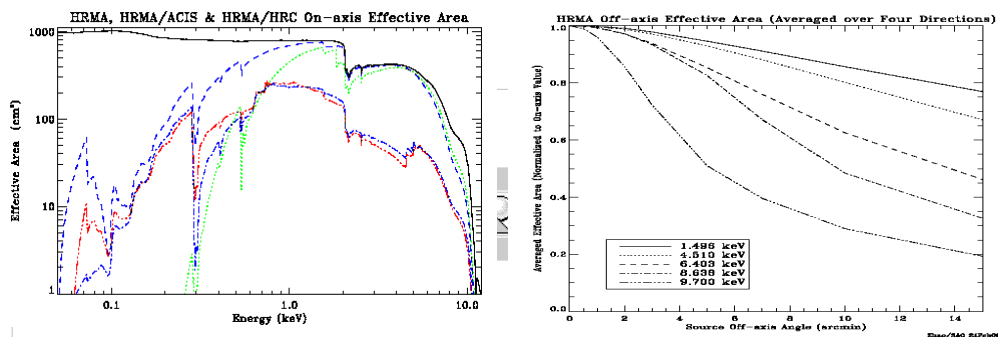
- 4 nested Wolter Type I mirror pairs
- Zerodur glass with Iridium coating
- ~30' Field of View
- ~10 meter Focal Length
- ~1000 cm<sup>2</sup> on-axis geometric area
- ~1/2" FWHM on-axis angular resolution



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## HRMA Effective Area

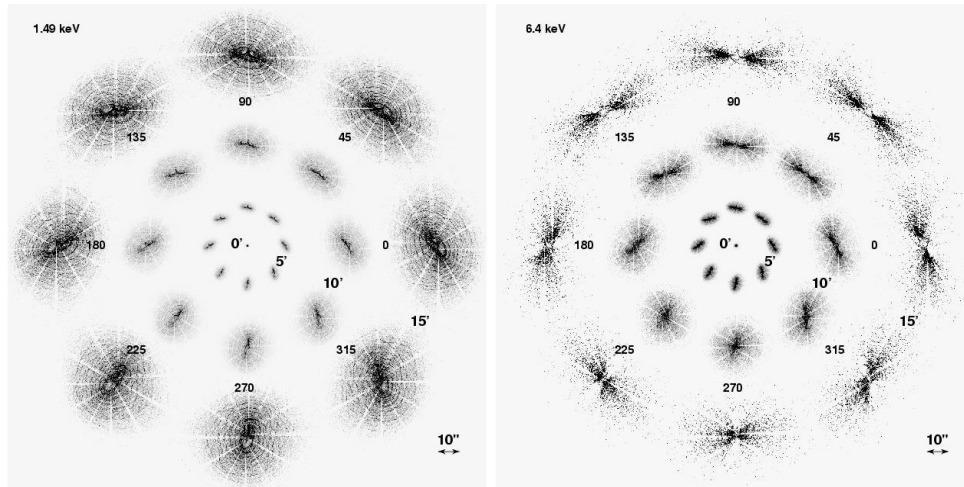
- HRMA Area varies with both energy and off-axis angle
- Detector Efficiency also depends on energy and detector position
- HRMA Area combined with detector efficiency → Effective Area



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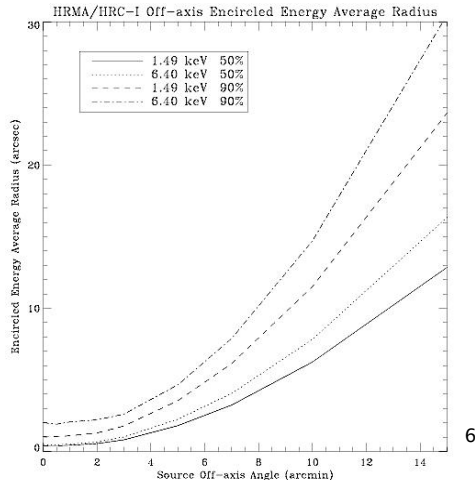
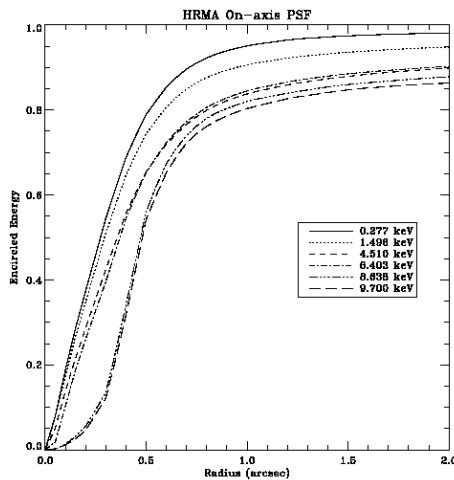
## HRMA Point Spread Function (PSF)

- PSF varies with both energy and off-axis angle



## HRMA Encircled Counts Fraction (ECF)

- Simple Parameterization of PSF – circular apertures of same area as region encompassing given fraction of PSF
- Useful for aperture photometry but circular approximation can lead to errors

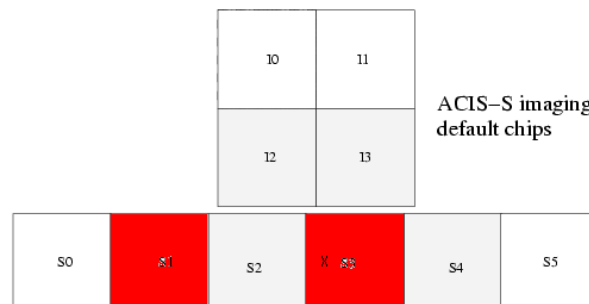
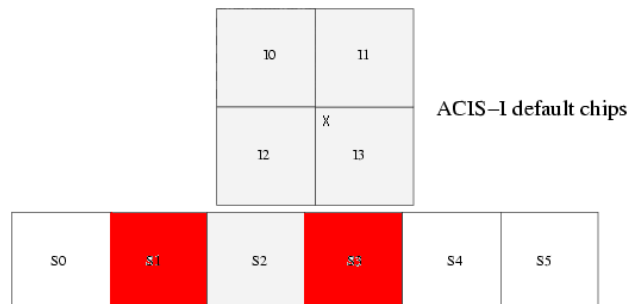


## Advanced CCD Imaging Spectrometer (ACIS)

- 10 1024x1024  $\sim\frac{1}{2}$ " pixel x-ray CCDs ( $\sim 8' \times 8'$  FOV per chip)
- Energy Range  $\sim 0.2 - 10$  keV
- $E/\Delta E \sim 10-20$  @ 1 keV
- Time resolution depends on operating mode (usually 3.2 s.)
- Two types of chip
  - Front-illuminated (low background, poor low energy response)
  - Back-illuminated (better low energy response, higher background)
- Two aimpoints
  - ACIS-I, follows focal surface
  - ACIS-S, follows Rowland Circle of gratings
- Various operating modes
- Typically select (any) 6 chips per observation

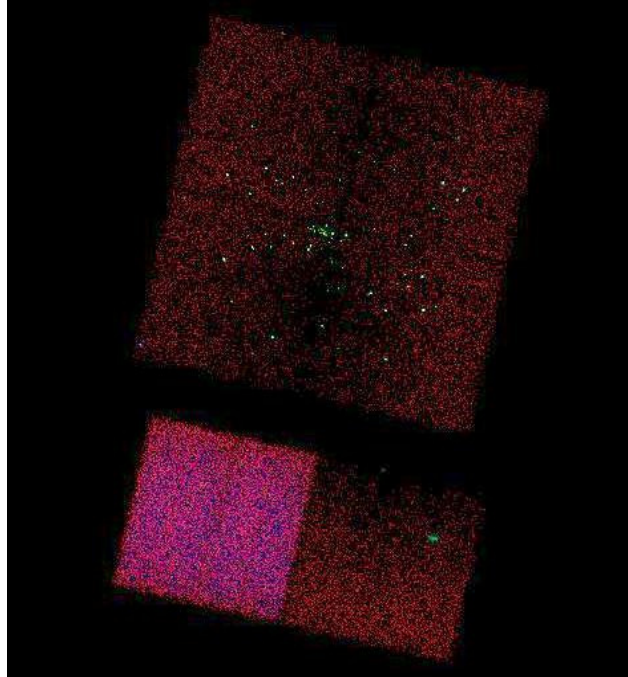
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### ACIS Chip Layout



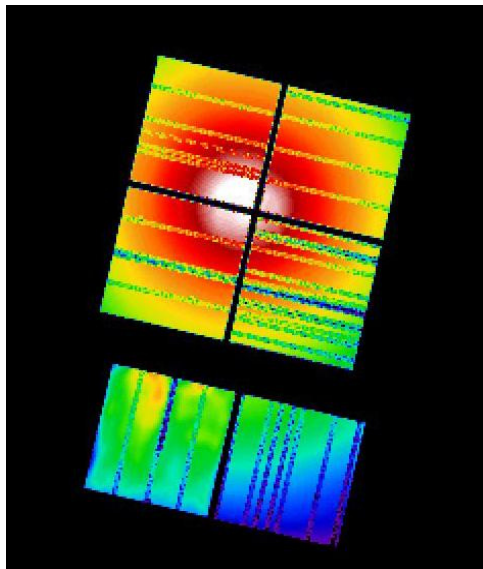
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## An ACIS-I Observation of M31 (Full Field)



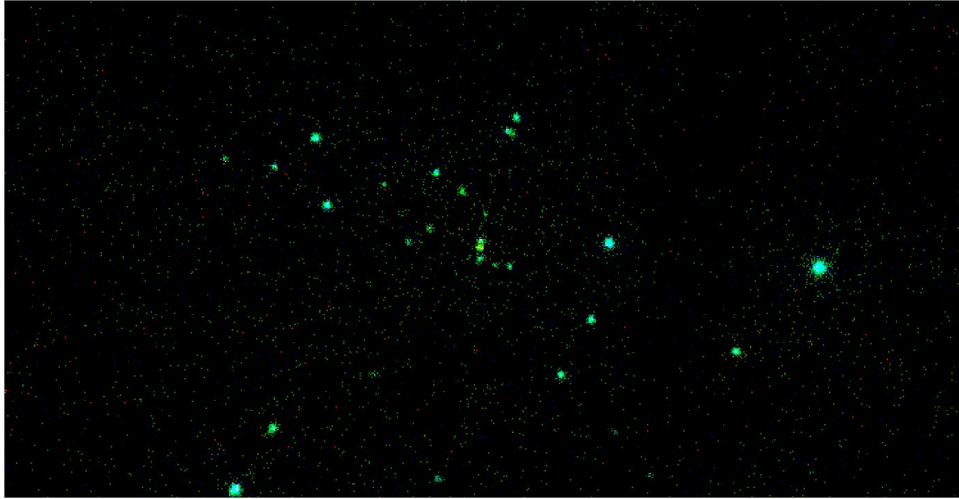
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## Example of an Exposure Map



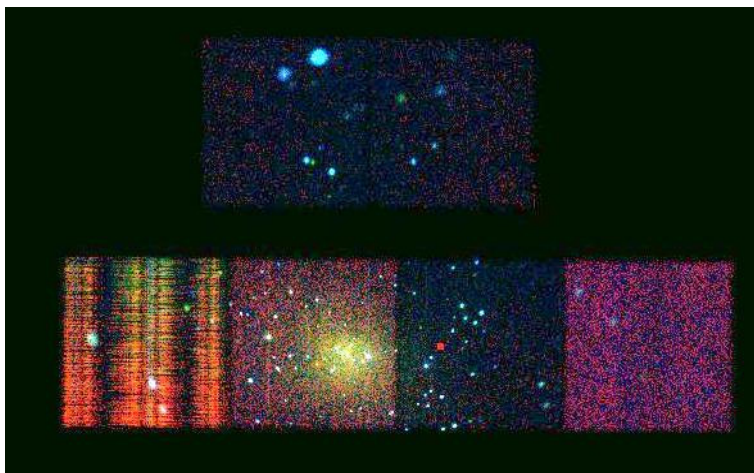
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An ACIS-I Observation of M31 (Full Resolution)



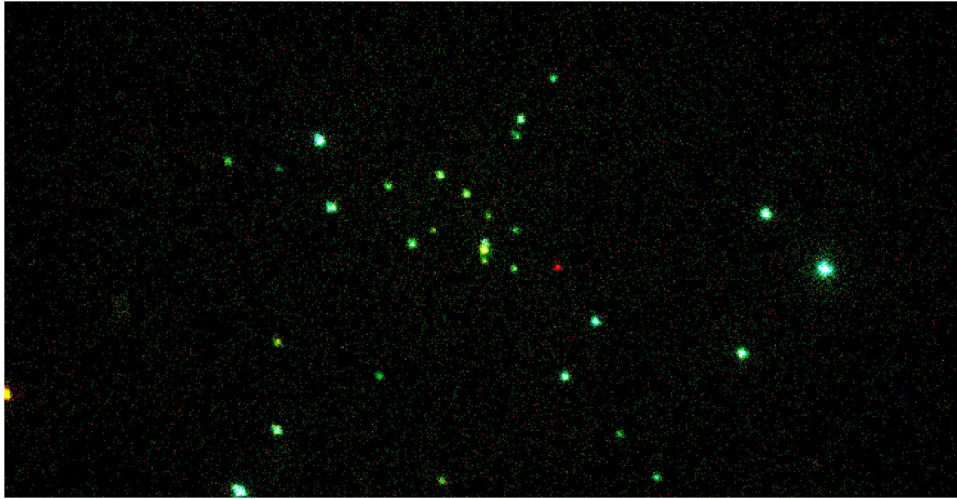
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An ACIS-S Observation of M31 (Full Field)



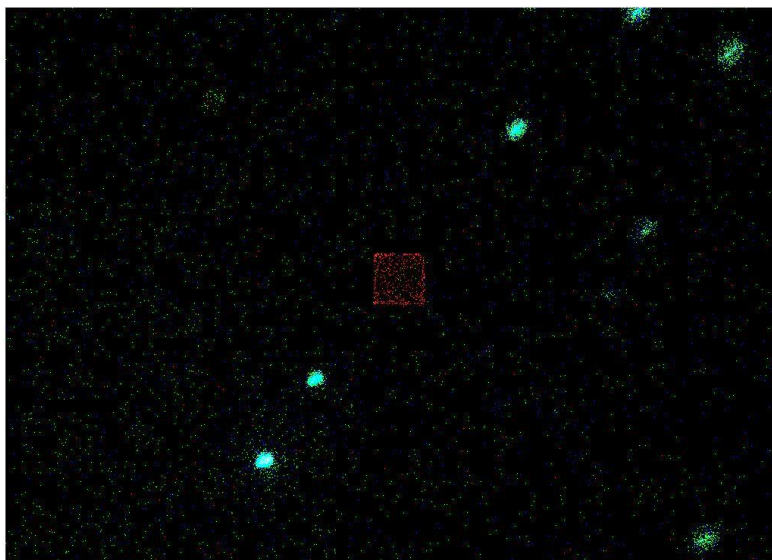
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## An ACIS-S Observation of M31 (Full Resolution)



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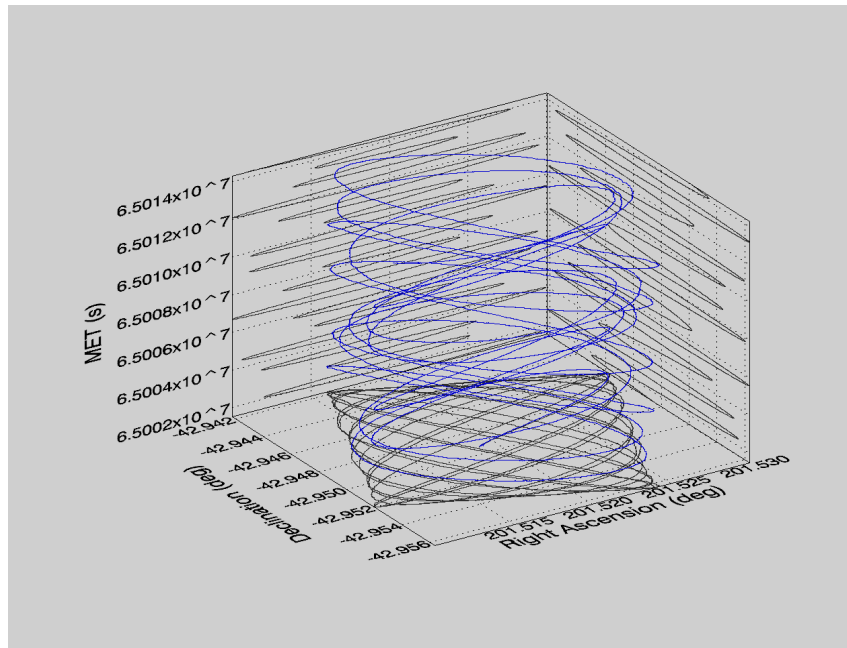
## An Unscreened Hot Pixel Illustrates the Dither Pattern



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## Example Aspect Solution

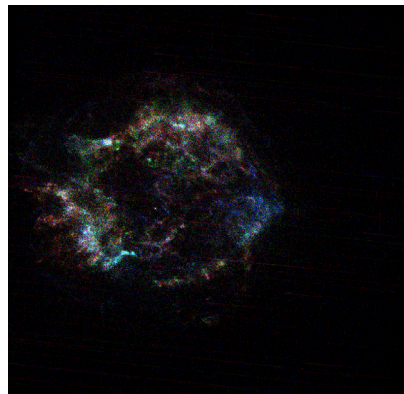
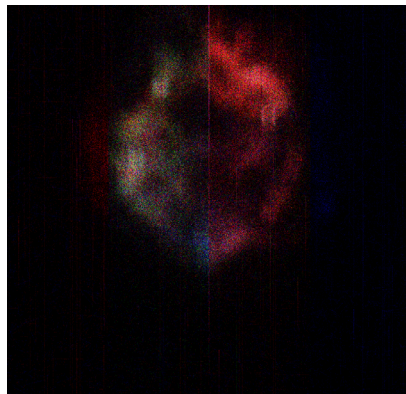


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## Example ACIS Level 1 Processing

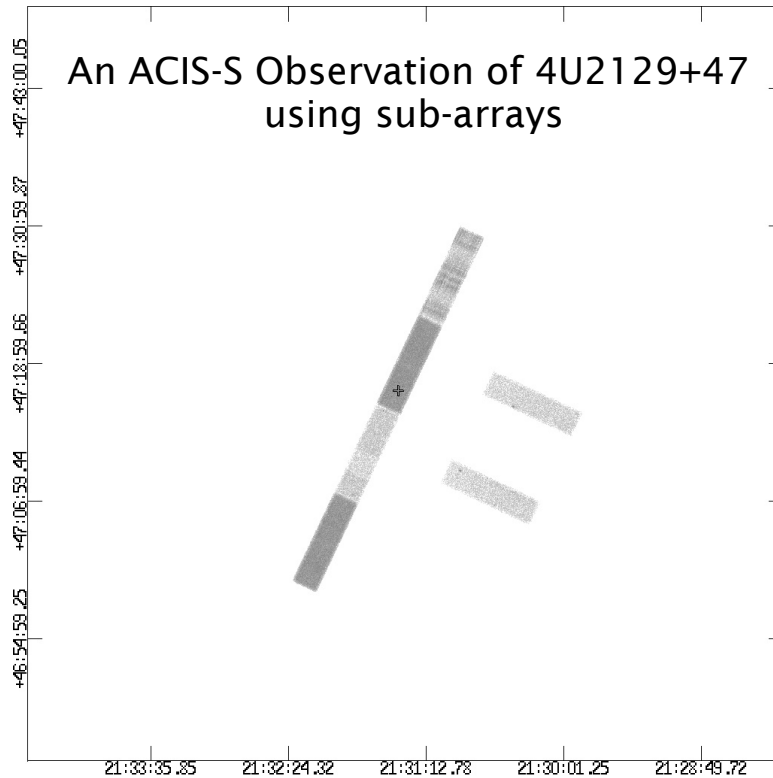
ACIS Level 1 Example (ObsId 05162: SNR Cassiopeia A)

- Left figure shows photon event data input to the ACIS level 1 pipeline
  - Blurring is due to uncorrected spacecraft dither
  - Gross color variations occur because of variations of gain across the detector
- Right figure shows the result of ACIS level 1 processing
  - Aspect solution deblurs the image and correctly orients it on the sky
  - Gain correction allows actual photon energy dependence to be seen readily



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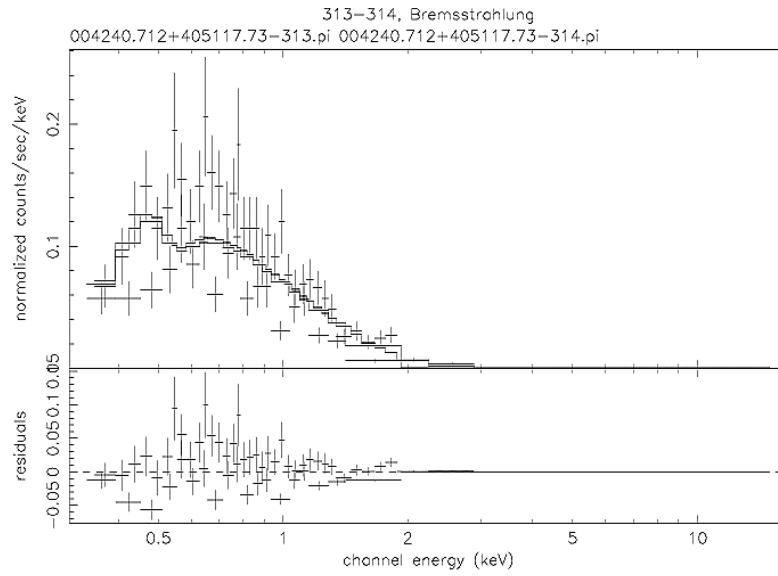
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## Spectroscopy with ACIS

- Non-dispersive Spectroscopy – amplitude of signal proportional to energy of incident x-ray (or x-rays)
- Telescope/detector effective area depends on off-axis angle
- Detector efficiency, energy resolution, and gain depend on source location on detector
- Energy resolution also depends on time during mission
- Need to generate two source- and observation-specific products
  - RMF: probability that x-ray of given energy will be detected in given pulse height, as a function of energy
  - ARF: telescope/detector effective area at source location
- Fold model spectrum through RMF and ARF to predict pulse height distribution; adjust model parameters to match actual distribution

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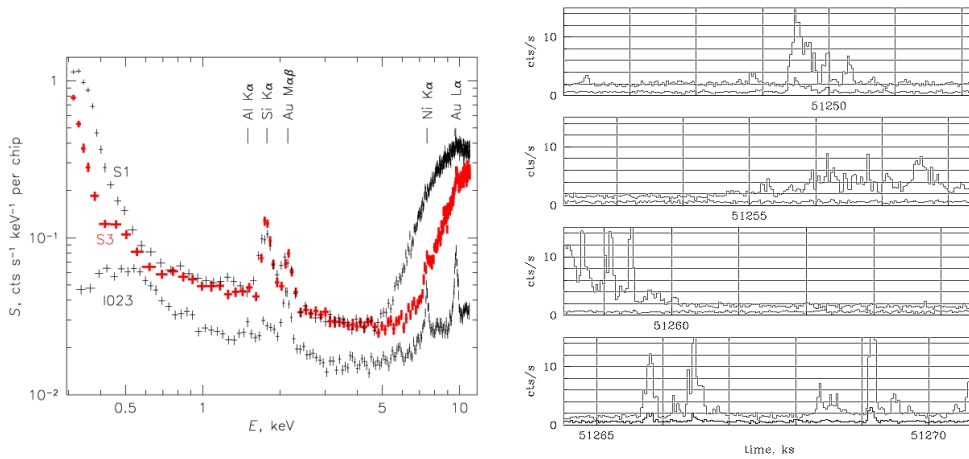
# Spectroscopy with ACIS



for 25-Oct-2001 10:19 19

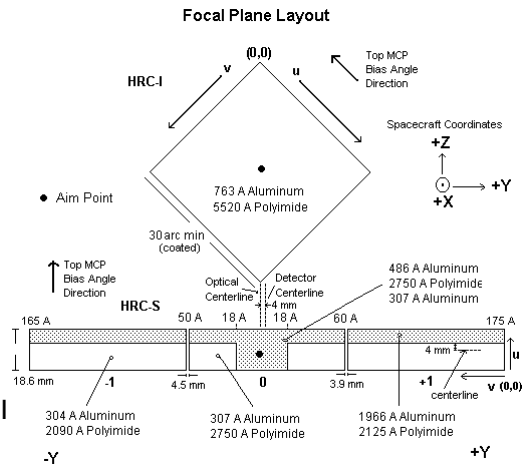
## ACIS Background

- $\sim 0.3 \text{ c s}^{-1} \text{ chip}^{-1}$  for front-illuminated chips,  $\sim 2\text{-}5$  times higher for back-illuminated chips
- Non-x-ray background significant (dominant at some energies) and variable



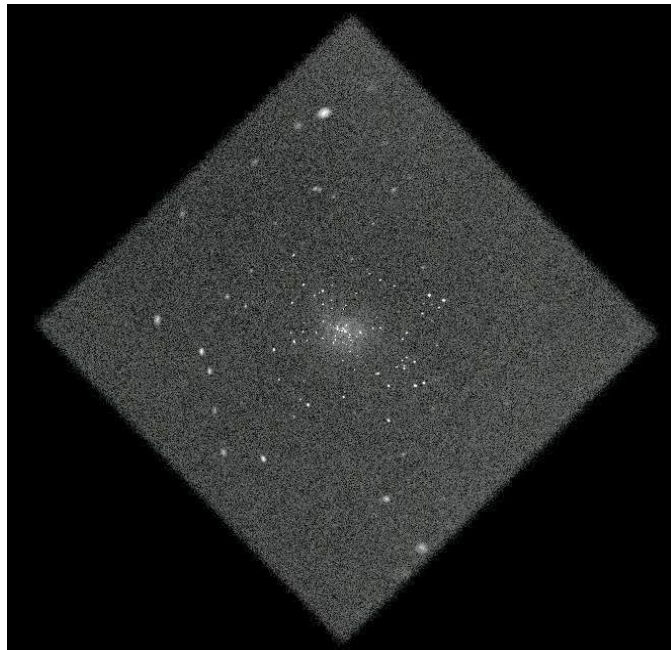
## High Resolution Camera (HRC)

- Two CsI-coated micro-channel plate (MCP) detectors
- $\sim 1/8''$  pixels
- Energy Range  $\sim 0.2 - 10$  keV
- $E/\Delta E \sim 1$  @ 1 keV
- $\sim 16 \mu s$  time resolution\*
- Two aimpoints
  - HRC-I ( $\sim 30' \times 30'$  FOV)
  - HRC-S ( $\sim 6' \times 99'$  FOV)
- Background:
  - $\sim 10^{-5}$  counts  $s^{-1}$  arcsec $^{-2}$  HRC-I
  - $\sim 2 \times 10^{-4}$  counts  $s^{-1}$  res. el. $^{-1}$  HRC-S



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## An HRC-I Observation of M31 (Full Field)



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## An HRC-I Observation of M31 (Full Resolution)

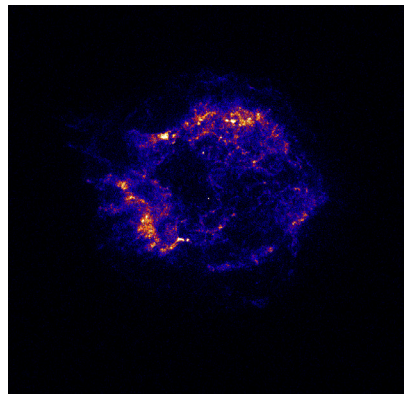
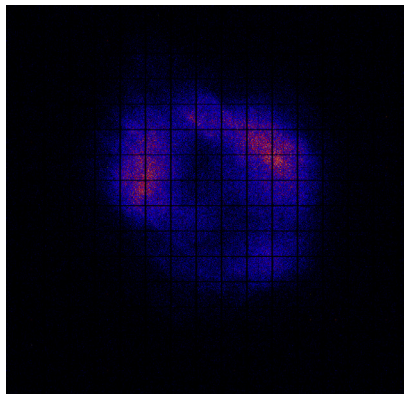


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## Example HRC Level 1 Processing

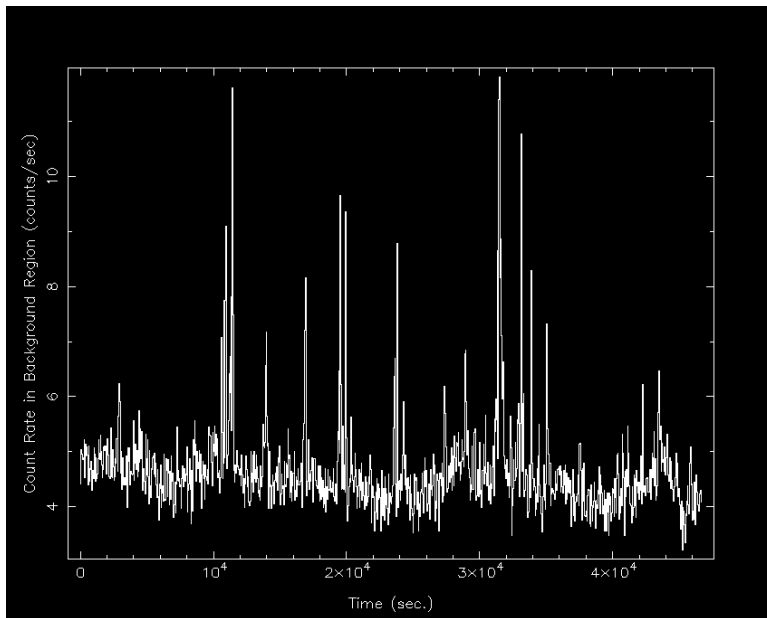
HRC Level 1 Example (ObsId 05164: SNR Cassiopeia A)

- Left figure shows photon event data input to the HRC level 1 pipeline
  - Blurring is due to uncorrected spacecraft dither
  - Regular pattern of gaps is present because degap correction has not been applied
- Right figure shows the result of HRC level 1 processing
  - Aspect solution deblurs the image and correctly orients it on the sky
  - Degap correction locates photon events correctly in image space



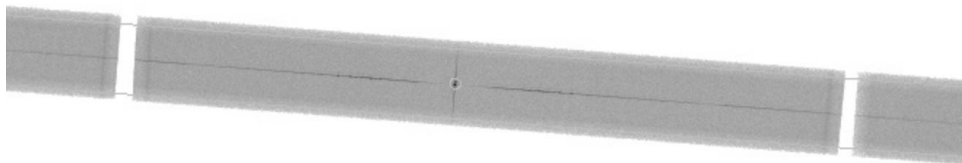
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## HRC Background Variability



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## An HRC-S/LETG Observation of AB Doradus



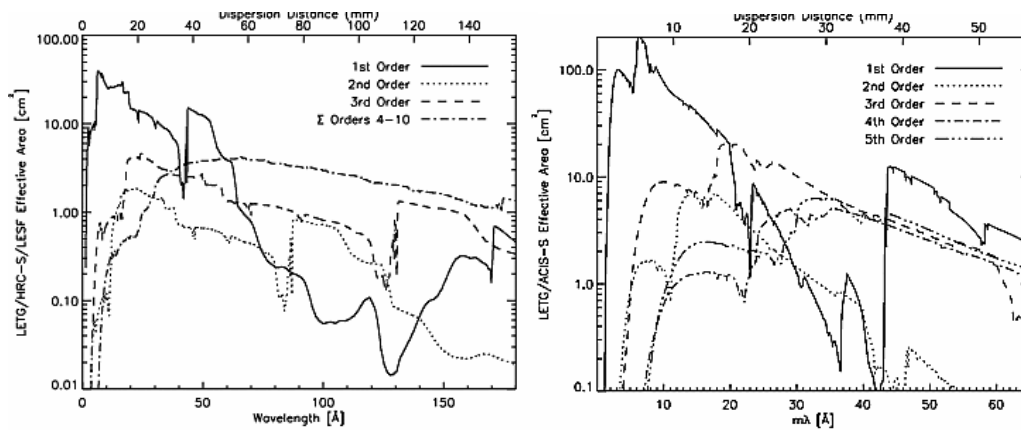
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## Low Energy Transmission Grating (LETG)

- High spectral resolving power at low energies
- Typically used with either HRC-S or ACIS-S
- Wavelength Range:
  - 1.2 - 175 Å (70 - 10000 eV) HRC-S
  - 1.2 - 60 Å (200 - 10000 eV) ACIS-S
- Resolving Power  $E/\Delta E$  :
  - $\geq 1000$  (50 - 160 Å)
  - 60 - 1000 (3 - 50 Å)

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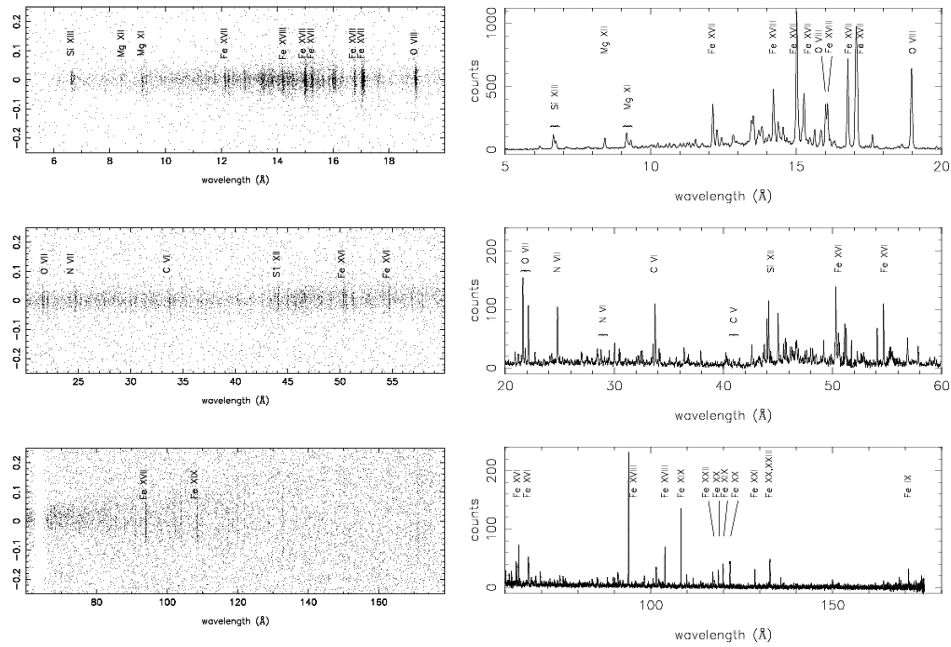
## LETG Effective Areas



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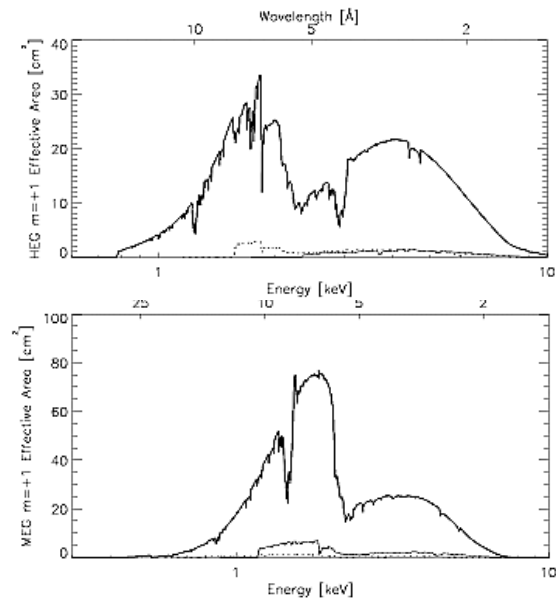
## LETG/HRC-S Observation of Capella



## High Energy Transmission Grating (HETG)

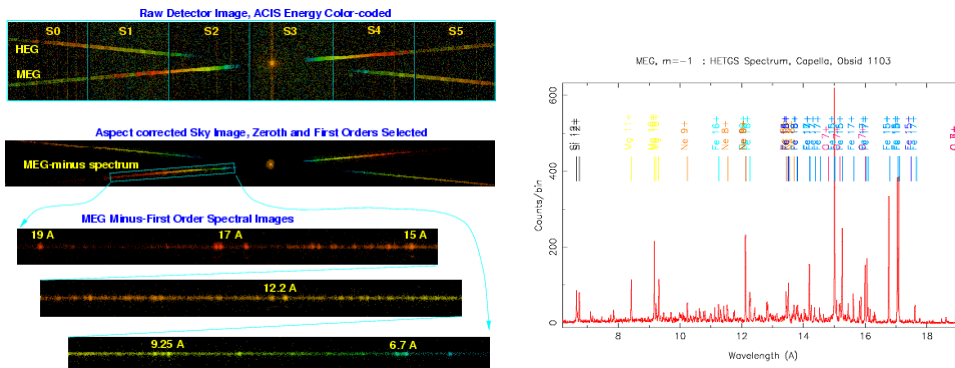
- Two grating systems, typically used with ACIS-S:
  - High Energy (HEG)
    - 1.2 - 15 Å (0.8 - 10 keV)
    - $E/\Delta E \sim 1000$  @ 1 keV
  - Medium Energy (MEG)
    - 2.5 - 31 Å (0.4 - 5 keV)
    - $E/\Delta E \sim 660$  @  $\sim 0.8$  keV

# HETG Effective Areas



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# HETG/ACIS-S Observation of Capella



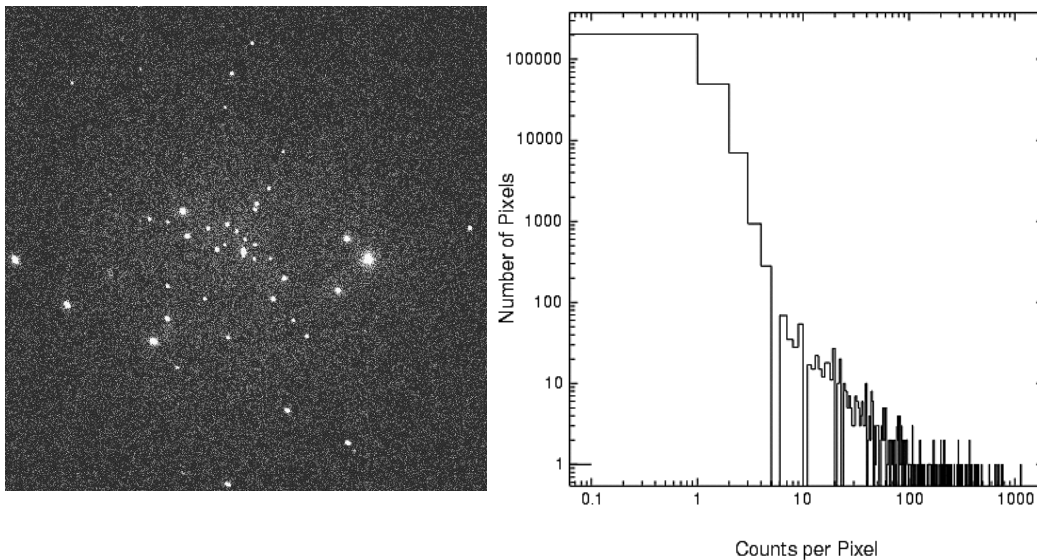
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## Challenges for L3 Source Catalog

- Issues intrinsic to data
  - Operating mostly in Poisson regime
  - Multi-scale analysis required due to large data space and PSF
  - Data artifacts complicate analysis
- Analysis Issues
  - Estimating fluxes in overlapping sources
  - Combining observations
  - Estimating background and sensitivity
- Calibration limitations
  - PSF
  - Background

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## X-ray Pixels Are Mostly Empty



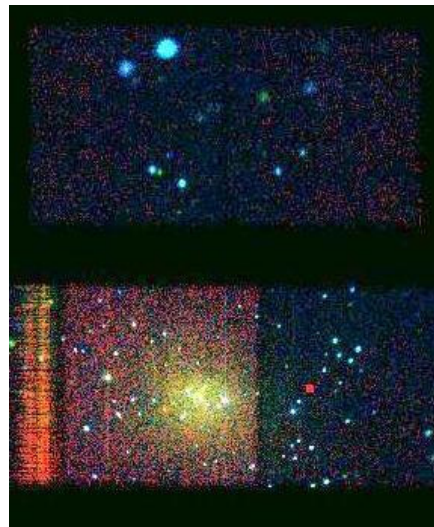
## L3 Solutions to Low Counts

- Fly 100 Chandras
- Use source detection tool (wavdetect) designed for use with Poisson Statistics
- Use figures of merit appropriate to Poisson statistics in model fitting
- Use Bayesian tools (Gregory-Loredo) for variability analysis of event data

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## Multi-scale Analysis is Required

- A point source on-axis looks very different from a point source far off-axis
- Data space is too large to analyze at full resolution in a single pass
- An individual source is likely to be detected more than once in a single observation
- Extended sources can have complex structure and/or fill entire chip(s) field-of-view



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## L3 Solutions to Multi-Scales

- Generate multiple images at different blocking factors to cover entire FOV
- Run wavdetect on each image using appropriate scales and merge source lists
- Use blank-sky data to estimate background for large extended sources
- Use vtpdetect to detect and characterize sources with complex structure

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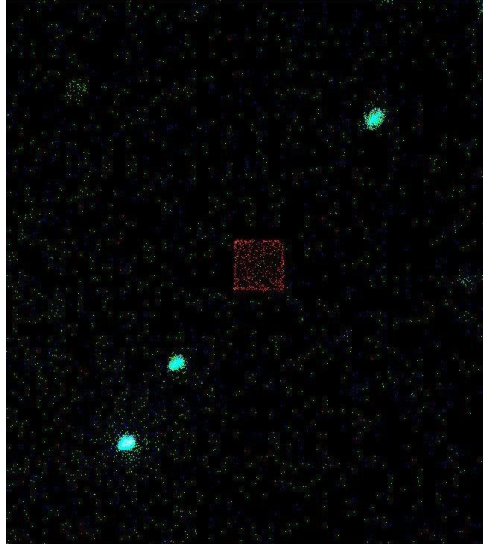
## Data Artifacts in Images

- Unscreened hot pixels trace out dither pattern with bright corners which can be detected as sources
- Readout streaks from bright sources can lead to multiple sources aligned with CCD columns
- Pile-up in bright sources affects the PSF and in extreme cases can deplete the core of the PSF, leading to multiple sources in a ring about the true source
- Pile-up in bright sources affects spectra
- PSF structure off-axis can make a single source appear as two sources

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## Unscreened Hot Pixels Can Lead to Spurious Sources

- New hot pixels can occur in any observation
- They won't appear in any CALDB list and must be detected and filtered out
- Unfiltered hot pixels trace the dither pattern
- corners of the pattern are enhanced and lead to detection of sources



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## L3 Solution to Hot Pixels

- Generate bad pixel list for each observation using new (CIAO3.2) ACIS hot pixel tools
- No action required for HRC

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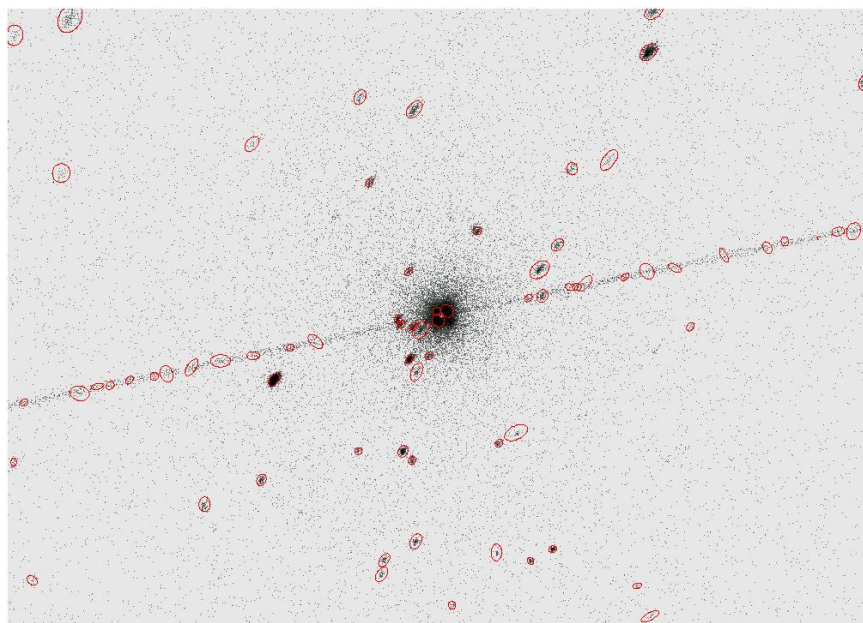


## ACIS Readout Streaks

- CCDs are still accumulating data during readout
  - 3.2 s. data accumulation per frame
  - 40 msec. Readout (40  $\mu$ sec. Per row)
- Each pixel in a column samples regions in all pixels in the column
- Bright sources appear as “trailed” images or readout streaks

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## Readout Streaks Lead to Spurious Sources



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## Possible L3 Solutions for Readout Streaks

- Filter sources along column after detection
  - May eliminate real sources
- Build streak into background map
  - Initial tests promising; still working on implementation

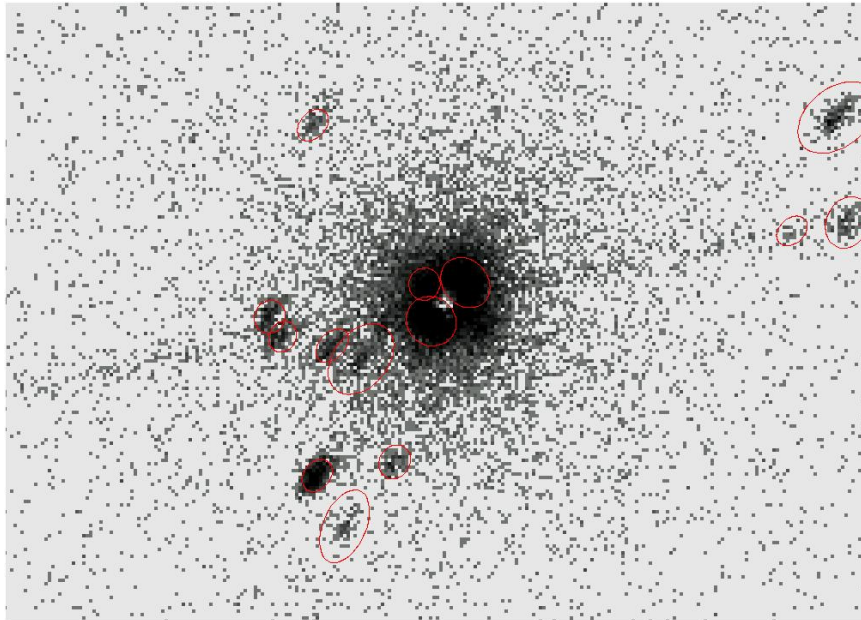
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## ACIS Pile-up

- CCDs typically accumulate for 3.2 s.
- At sufficiently high source rates, two or more x-rays may be detected in a single pixel in the same frame and are interpreted as a single event
  - Event energies overestimated
  - Count rate underestimated
  - Pulse height saturation leads to event rejection

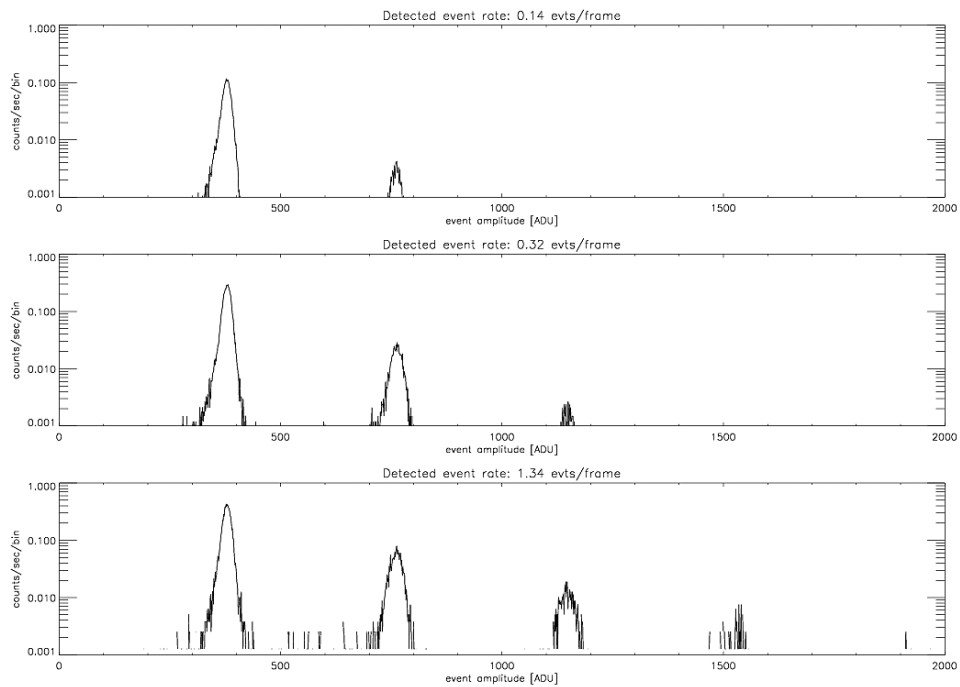
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## CCD Pile-up Leads to Spurious Sources



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## CCD Pile-up Affects Spectra



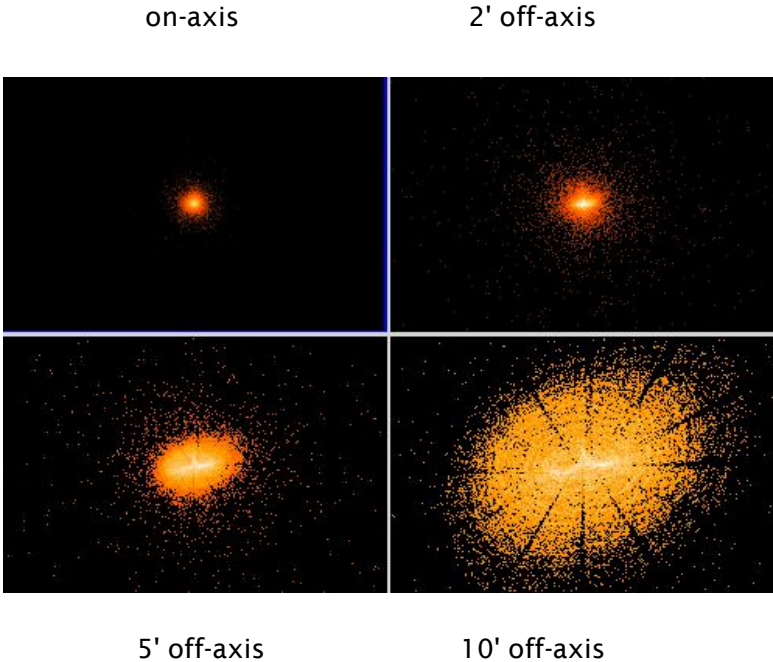
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### L3 Solutions to Pile-up

- Better characterization of pile-up effects in PSF required
- Better characterization of pile-up effects in spectra required
- Recognize when observations/sources where pile-up is likely to be a problem
  - Identify “ring” sources
  - Flag piled spectra

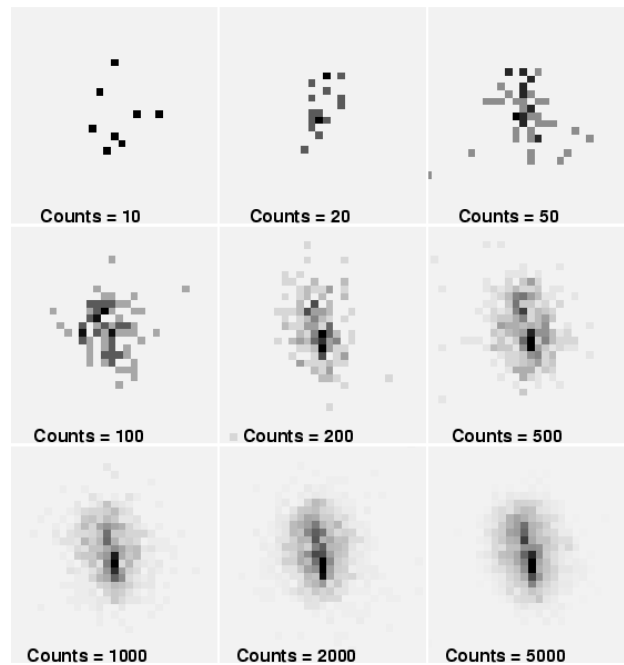
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### Off-axis PSF Has Complicated Structure



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## PSF Structure Can Lead to Multiple Sources



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## L3 Solutions to PSF Structure

- Use SAOSAC raytrace simulations to generate PSF at each source location
- 2-D spatial fitting to determine source properties
  - Resolve sources
  - Fit for source intensities, positions, and extent

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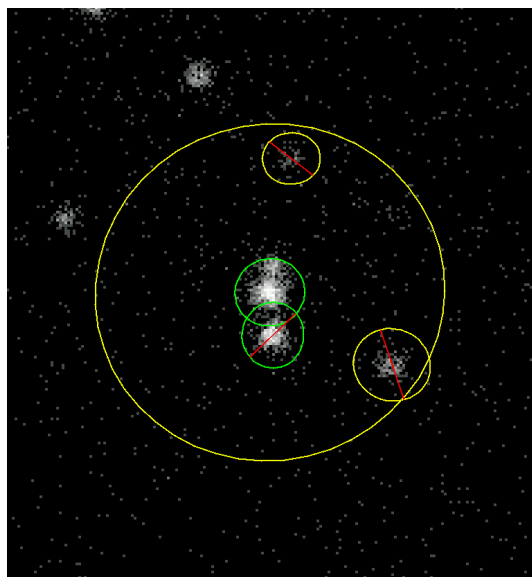
## Challenges in Analysis:

### Estimating fluxes and spectra in closely separated sources

- Source and background apertures contaminated by other sources
  - complicated regions must be constructed to exclude contaminating data
- Restricted spectral extraction regions reduce effective area
  - Fraction of total PSF in “stopped-down” aperture  $< 1$
  - Fraction is a function of energy

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## Closely Separated Sources

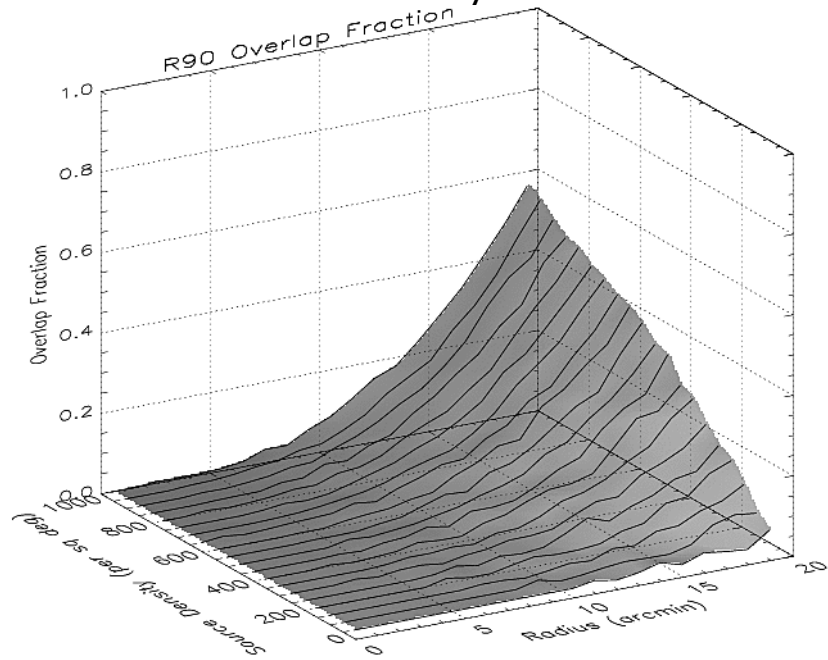


- Source region of centered source is the intersection of the included and excluded **green** regions
- Corresponding background region is the intersection of the included and excluded **yellow** regions and excludes the **green** regions
- Central source appears to be double, but “upper” source was not identified in detected source list
- 2-D spatial fitting may recover such sources

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## Fraction of Overlapping Sources vs Source Density



## L3 Solutions for Closely Separated Sources

- Use SAOSAC raytrace simulations to generate PSF at each source location
- 2-D spatial fitting to determine source properties
  - Resolve sources
  - Fit for source intensities, positions, and extent
- Use estimates PSF ECF vs. Energy in stopped-down spectral extraction apertures to correct ARFs

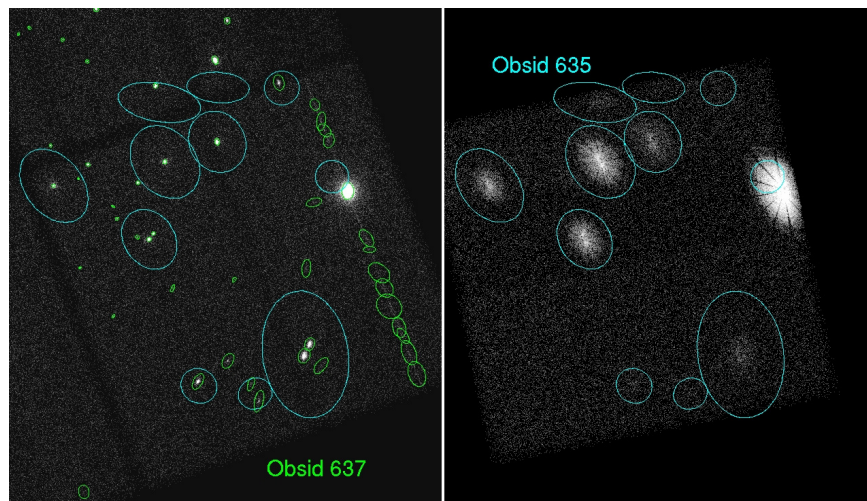
## Challenges in Analysis:

### Combining Observations

- Multiple observations of same source in different detectors, different off-axis angles
- Single off-axis source resolved into two sources on-axis
- Detecting sources in combined data where none detected in individual observations

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### Combining Observations at Different Off-axis Angles



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## L3 Solutions for Multiple Observations

- Merge source lists from individual observations
  - Need to test merging rules
- Additional source detection step on combined images and exposure maps
  - Probably not possible for all combinations of off-axis angle

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## Challenges in Analysis:

### Estimating Background and Sensitivity

- Background maps required for estimating detection sensitivity
  - cf. Einstein:
    - $Net/\sqrt{(\text{var}(Net+B)+\text{var}(B))} = snr$ :
    - $Net = snr^2(1+\sqrt{(1+4(B+\text{var}(B))/snr^2))}/2$
  - cf. Chandra Extended Deep Surveys (Lehmer *et al.* 2005, ApJS, 161, 21)
    - $\log(Net) = \alpha + \beta \log(B) + \gamma [\log(B)]^2 + \delta [\log(B)]^3$
  - Input background map in wavdetect → output correlation maps yield sensitivity information
- Background maps required for detecting and characterizing large, complex extended sources

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## L3 Solutions for Background Maps

- Generate maps from data themselves:
  - Source exclusion
  - Fitting background image with few counts
  - Choice of background scales
- Use ACIS blank-sky data:
  - May need to reprocess to match calibration profile of individual observations
  - Overall normalization
  - Additional location-dependent SXR component
  - Need to generate HRC equivalent

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## Calibration Limitations

- PSF
  - Estimating systematic and statistical errors in HRMA PSF simulations (SAOSAC raytraces); important for estimates of source extent
  - Incorporating aspect dither and blur in PSF simulations
  - Incorporating detector effects in PSF simulations
    - Position reconstruction errors (degap) in HRC
    - Effects of pile-up in ACIS
- Background
  - Modeling background flares
  - Lack of blank-sky background data for HRC
  - Use of blank-sky background data below  $\sim 2$  keV for ACIS

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## Summary Source Catalog Challenges

Challenge	Solution or Plan of Attack	Done	<i>In Work</i>	<i>Rel 2+</i>
Low X-ray Counts	wavdetect; fitting techniques appropriate to Poisson Statistics	X		
Multi-scale Problems	wavdetect with multiple blocking factors and scales; merge source lists	X		
Hot Pixels	Generate observation-specific bad pixel lists	X		
Read-out Streaks	Build streaks into background map		X	
Pile-up (identification)	Identify piled observations from frame rates		X	
Pile-up (estimate effects)	Improved PSF calibration; implement pile-up spectral models			X
PSF Structure	PSF simulations and 2-D spatial fitting	X		
Overlapping Sources (fluxes)	PSF simulations and 2-D spatial fitting	X		
Overlapping Sources (spectra)	Generate energy-dependent ECF corrections to ARFs		X	
Multiple Observations (existing sources)	Merge lists of sources detected in individual observations	X		
Multiple Observations (new sources)	Source detection on combined images			X
Background maps (compact sources)	Generate from data		X	
Background maps (large extended sources)	Generate from blank-sky data			X